

# SHATTER GLASS

PHOTOSHOP ACTION

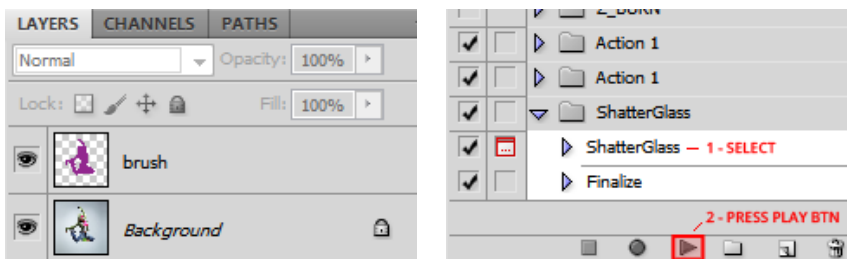
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## Important:

- The action will only work on English versions of Photoshop.
  - This action has been tested on Photoshop versions: CS3,CS4,CS5,CS6,CC.
  - The recommended image size is around 2000-3000px on the long end.
  - Please [watch this video](#) for a demonstration on how to use the action.
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## How to use:

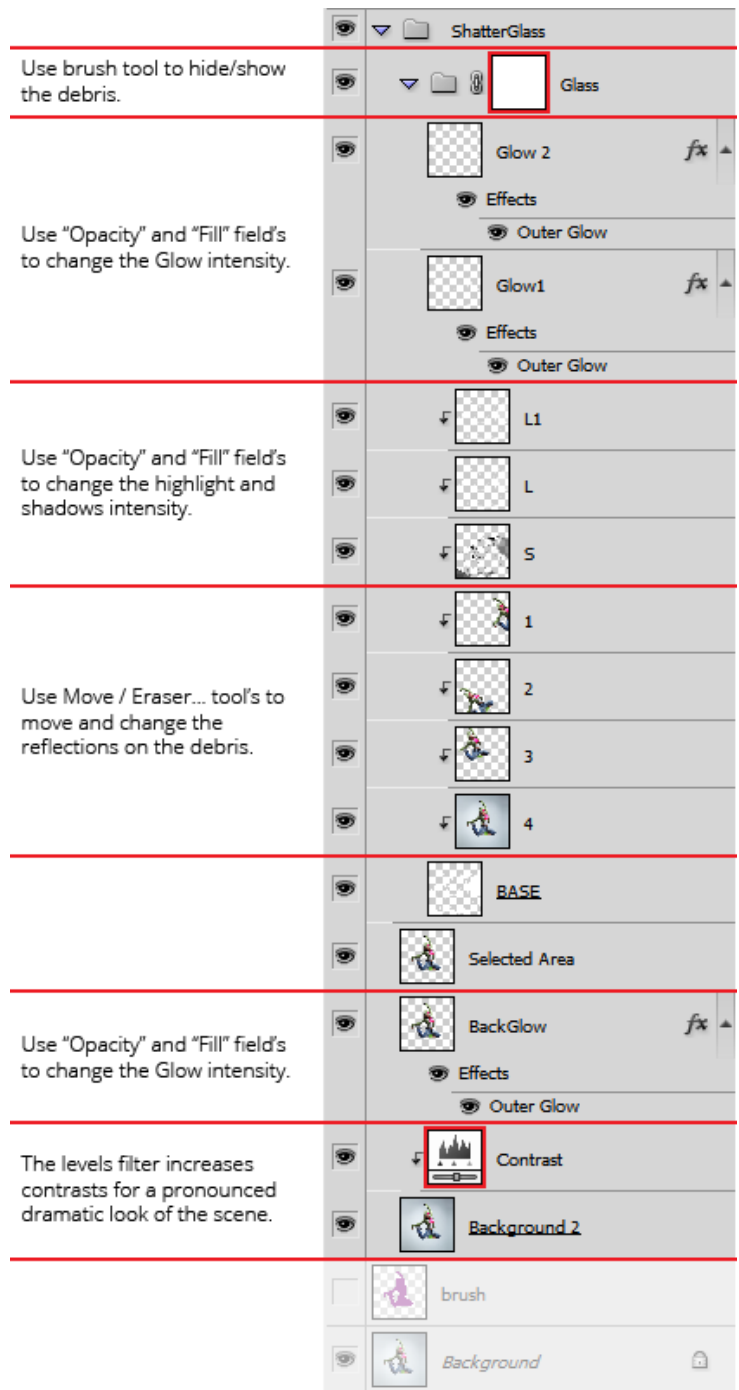
- Load action into the Photoshop Action Panel. Follow [this tutorial](#) if you don't know how to install an action.
- Open your image to work with and make sure:
  - Your image has only background layer;
  - Your image document is setup in **RGB Color Mode** and **8bits/Channel**;
- Create a new empty layer above the background layer called «**brush**» . In this empty layer, use a hard round brush to paint the areas you want to have your effects generated on.
- Run your action by selecting «**ShatterGlass**» action and clicking play in the Actions Panels.
- After the action has started, a window will open asking you to select one of the textures that came with the download. Select a texture and press «Place». Now move / scale or rotate the texture over your image and press «Enter» to accept it and then the action will continue.



## Customizing the result:

The action creates multiple layers, many having blending options applied. All layers the action produces are organized into the «**ShatterGlass**» group.

As you can see, there are lots of layers, many having blending options. They control the illumination of the glass debris effects. Feel free to customize them as you want.



## «Finalize» action:

This additional action flatten all the layers, make a lot more contrast and sharpen the details and add 3 color options.

## Important:

Save the result before you start the «Finalize» action. This action flatten all the layers and you will not be able to edit layers separately.

