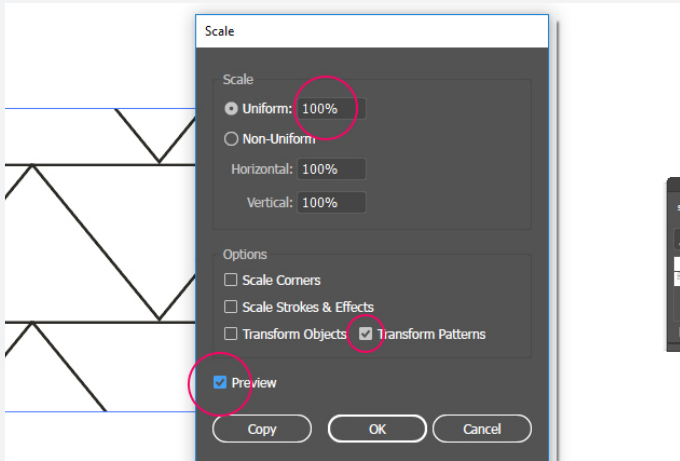# EDIT THE PATTERNS IN ADOBE ILLUSTRATOR

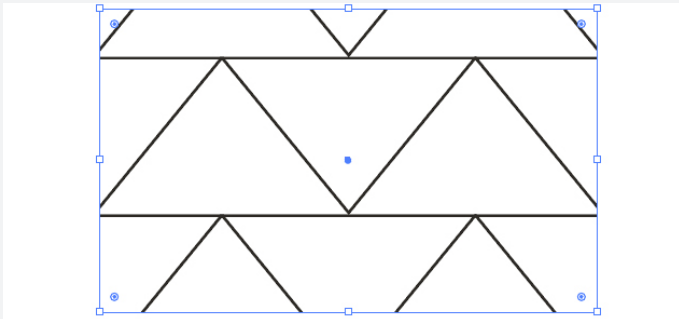## 1. Scaling a Pattern Without Resizing your Object

You can scale the Patterns to fit the object you are applying them to in the way that you prefer.

To do that go to **Object > Transform > Scale**

Set the scale percentage you want and make sure that **"Transform Patterns"** is checked and everything else not checked. This will let the pattern fill scale but leave the object at its original size. Also make sure **"Preview"** is checked if you want to preview the effect on your object. Click **OK** to set the transformation.
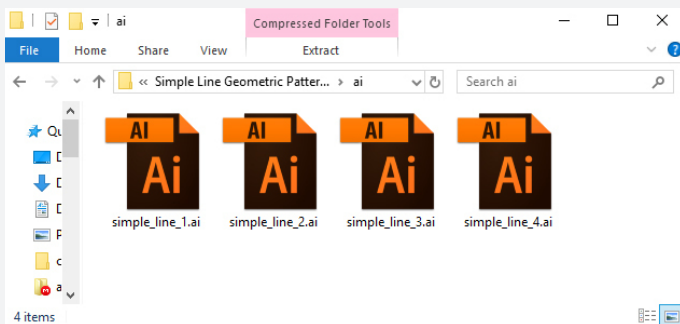
2. Moving a Pattern within an Object

Choose the Selection arrow in the toolbox to reposition a pattern fill within an object.

Then hold the **tilde key** (~ under the Escape key at the top left side of your keyboard) as you drag the pattern on the object.

3. Editing the Pattern Colors (step 1)

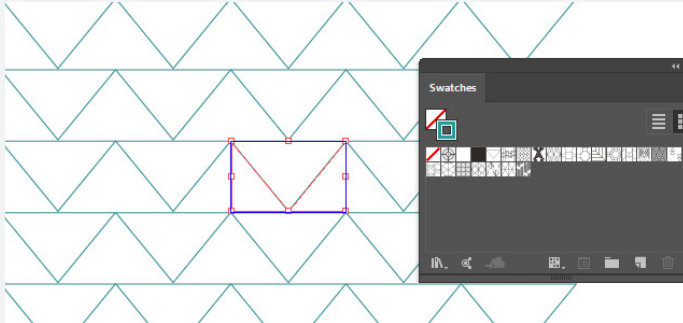Locate and open one of the .ai files that you have just purchased.

In the **swatches panel** you will find all the patterns contained in that file.
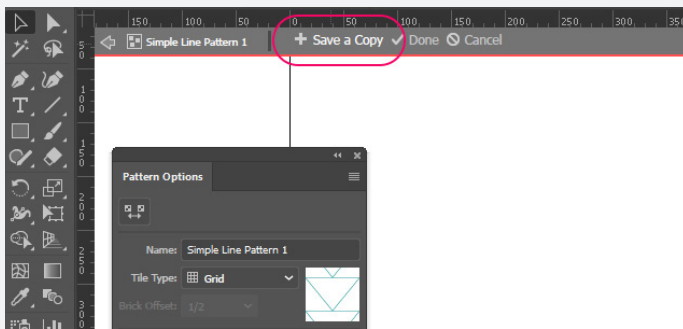
Click to open a file.

3. Editing the Pattern Colors (step 2)

Find your swatches panel, **Window > Color > Swatches** (or click F5)

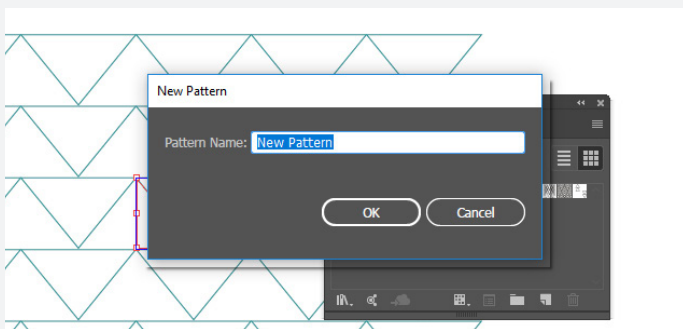You can now **double click on the swatch** of the pattern you like to edit.

This will take you to a Pattern Edit mode, you can select all (Ctrl + A) and then **change stroke or fill colors** according to your preferences.

When you are happy with the result, go to the top of your Artboard and click **Save a Copy.**

This way you will be sure that your version of the pattern will not replace the original one.

3. Editing the Pattern Colors (step 3)

Give your edited Pattern a new name and **click OK** to save it to your swatches panel.